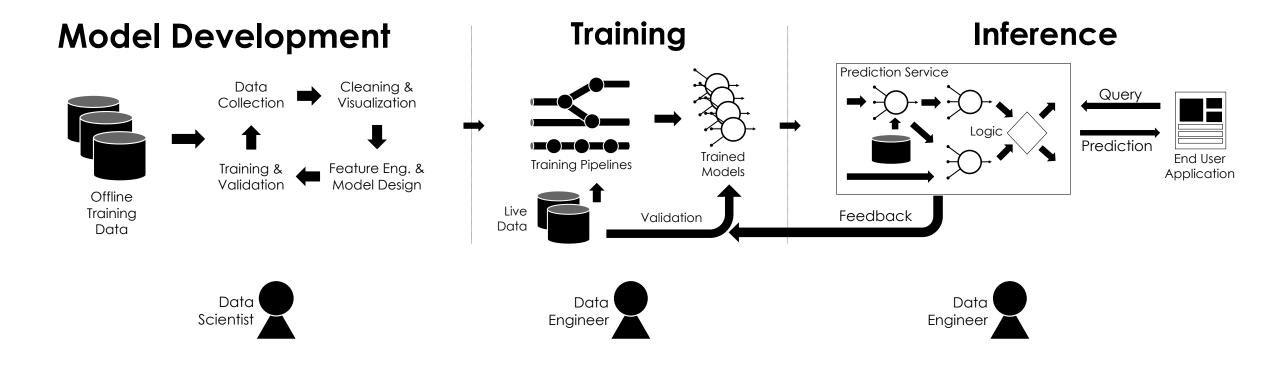
Al-Systems Machine Learning Lifecycle

Joseph E. Gonzalez
Co-director of the RISE Lab
jegonzal@cs.berkeley.edu

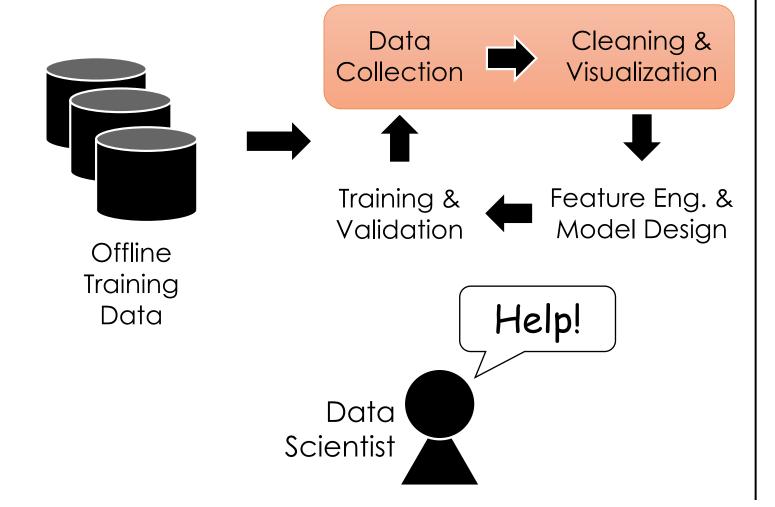
Objectives For Today

- > Introduce the machine learning lifecycle
 - Challenges and Opportunities
 - > Science vs Engineering
- Review Key Concepts in Readings
 - > Hyperparameters
 - Model Pipelines, Features, and Feature Engineering
 - Warm Starting and Fine Tuning
 - > Feedback Loops, Retraining and Continuous Training
- > Important context for papers and what to expect

What is the Machine Learning Lifecycle?



Model Development



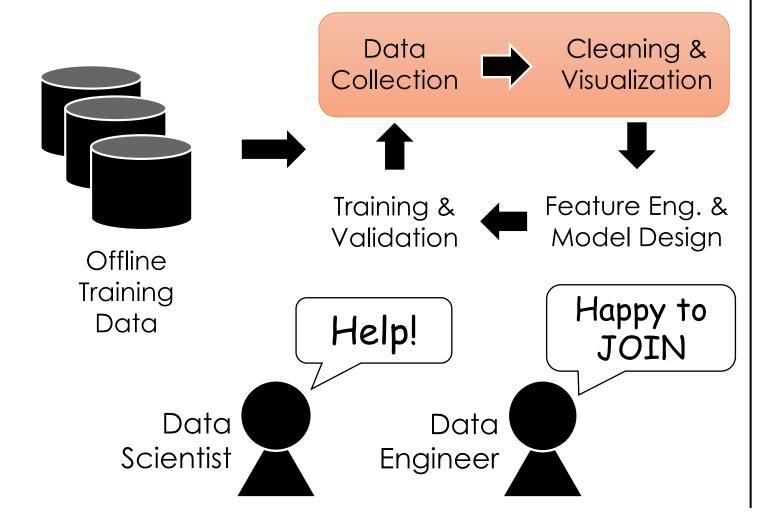
Identifying potential sources of data

Joining data from multiple sources

Addressing missing values and outliers

Plotting trends to identify **anomalies**

Model Development



Identifying potential sources of data

Joining data from multiple sources

Addressing missing values and outliers

Plotting trends to identify **anomalies**



Big Data Borat @BigDataBorat

Follow

In Data Science, 80% of time spent prepare data, 20% of time spent complain about need for prepare data.

6:47 PM - 26 Feb 2013

533 Retweets **330** Likes

















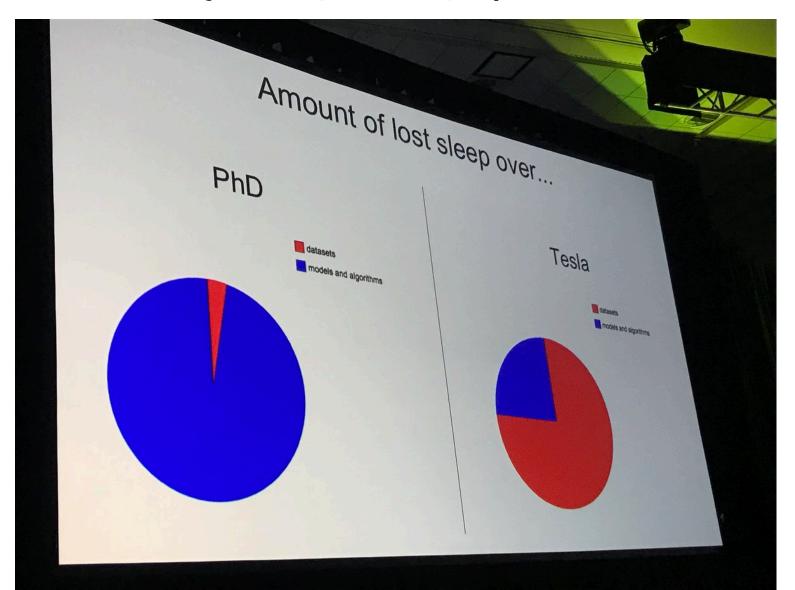






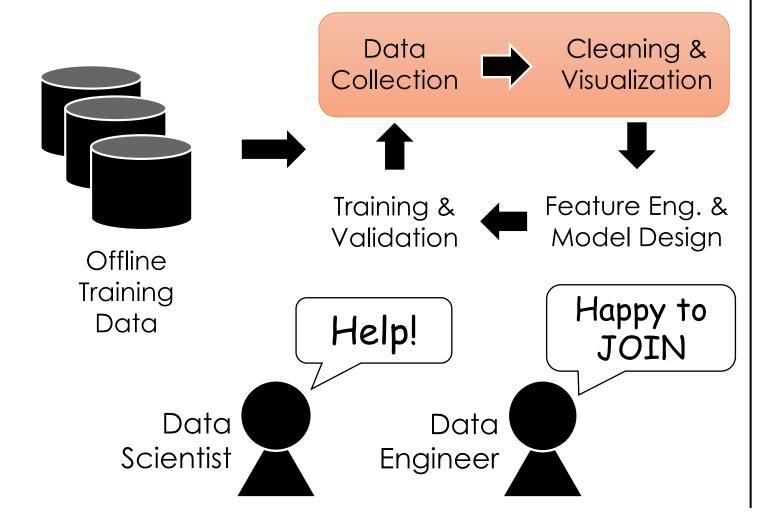


Andrej Karpathy (Tesla Auto Pilot Team)



How many of you have ever worked with real data?

Model Development



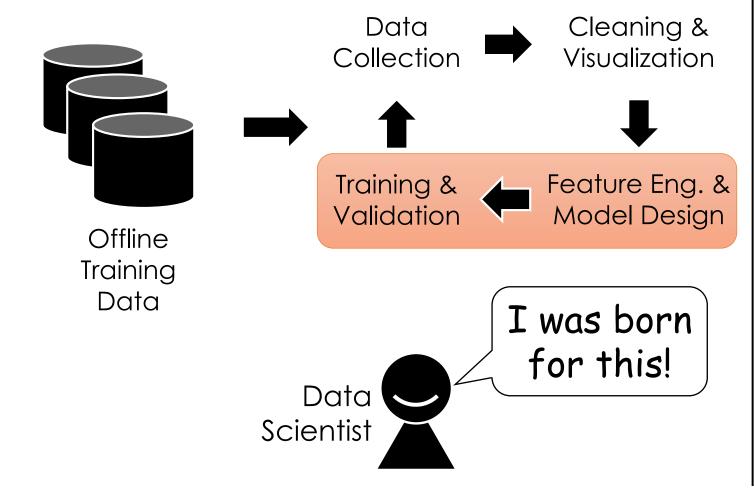
Identifying potential sources of data

Joining data from multiple sources

Addressing missing values and outliers

Plotting trends to identify **anomalies**

Model Development



Building informative features functions

Designing new **model** architectures

Tuning hyperparameters

Validating prediction accuracy

Features and Feature Engineering

- > Features: properties or characteristic of the input
- > Click Prediction Example:

Features function extract numeric properties from x

Information about User and Content

Model:

$$f_{\theta}(x) \to y$$

Probability user will click on the content

Simple Logistic Model: ("Perceptron")*

$$f_{\theta}(x) = \sigma\left(\sum_{k=1}^{d} \theta_k \phi_k(x)\right), \quad \sigma(t) = \frac{1}{1 + e^{-t}}$$

Useful features?

- ➤ User Features:
 - > age, gender, and click history
- > Product Features:
 - > Price, popularity, and description...
- Combined (Cross) features:
 - I(20 < age < 30, male, "xbox" in desc)...</p>

e.g., Recurrent NN output..

e.g., Language Model Embedding

Hand coded features

Additional Notes on Features

- Feature Joins: combine multiple data source in a feature
- Feature Reuse: good features can aid in many tasks
 - Example: product embeddings, user tags, ...
- Predictions as Features: predictions for one task (e.g., products in an image) can be useful features for another (e.g., ad targeting)
- Feature Tables/Caches: features are often pre-computed and cached
 - Requires tracking data and compute and feature versions
- > **Dynamic Features:** features can often be modified faster than models
 - Useful for addressing fast changing dynamics (e.g., user preferences can be encoded in click history features).
 - Issue: resulting potential covariate shift can be problematic

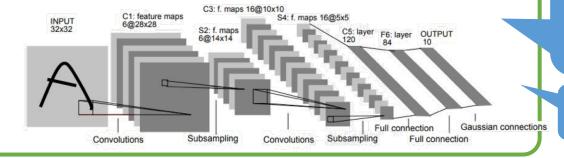
Hyperparameters

- the parameters and more generally configuration details that are not directly determined through training
 - > set by hand or tuned using cross validation
 - > why not learn directly?
- > Find the Hyperparameters:

Objective:

$$\arg\min_{\theta} \frac{1}{n} \sum_{i=1}^{n} L_{\mathbf{Q}} \left(f_{\theta}(x_i), y_i \right) + \lambda R(\theta)$$

Architecture:

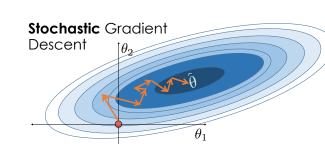


Training Algorithm

$$u^{(t)} \leftarrow \beta u^{(t-1)} + \eta \sum_{i \in \mathcal{B}} \nabla_{\theta} \left(L_{\alpha}(f_{\theta}(x_i), y_i) \right) \Big|_{\theta^{(t)}}$$
 Architecture is

Architecture is sometimes treated as separate from hyperparameters

Can be learned...



Model Development Technologies



Training Data



Training &

Validation



Cleaning & Visualization





Feature Eng. & Model Design























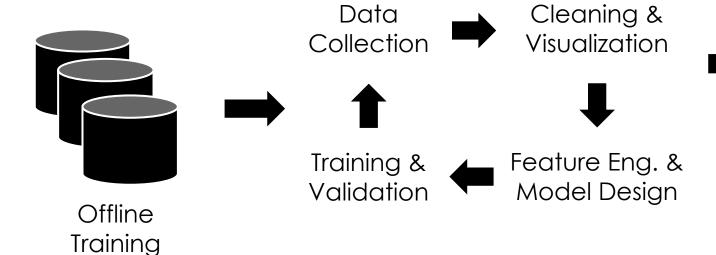








What is the output of Model Development



Data

Reports & Dashboards



(insights ...)

Trained Model

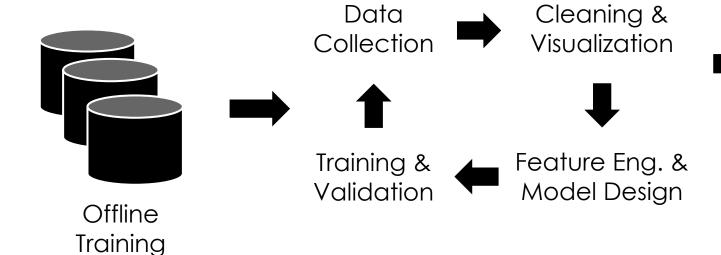


Why is it a **Bad Idea** to directly produce **trained models** from **model development**?

With just a trained model we are unable to

- 1. retrain models with new data
- 2. track data and code for debugging
- 3. capture dependencies for deployment
- 4. audit training for compliance (e.g., GDPR)

What is the output of Model Development



Data

Reports & Dashboards

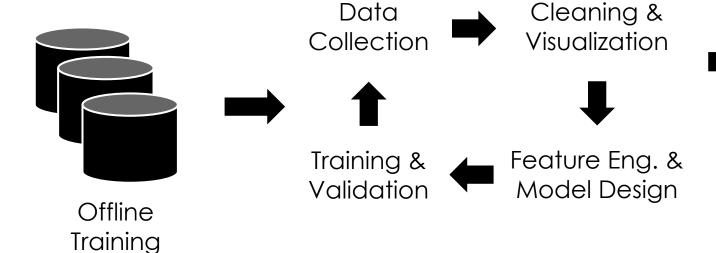


(insights ...)

Trained Models



What is the output of Model Development



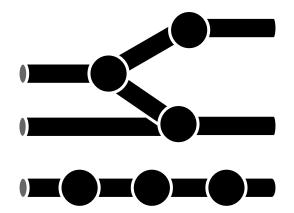
Data

Reports & Dashboards



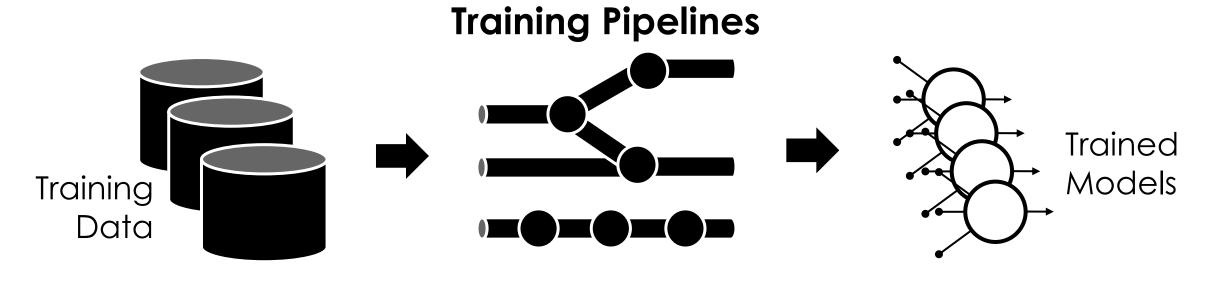
(insights ...)

Training Pipelines



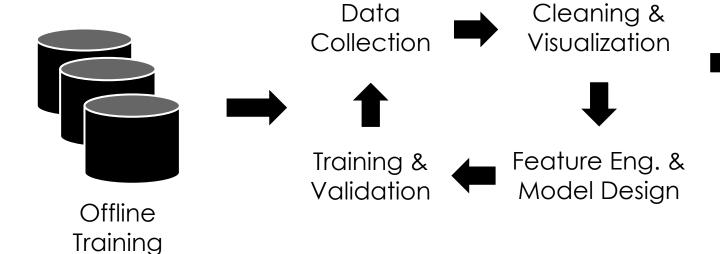
Training Pipelines Capture the Code and Data Dependencies

> Description of how to train the model from data sources



Software Engineering Pipelines → Code Training Pipelines → Binaries

What is the output of Model Development



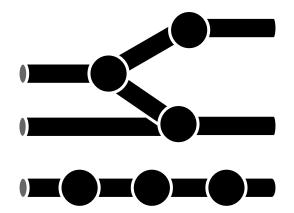
Data

Reports & Dashboards

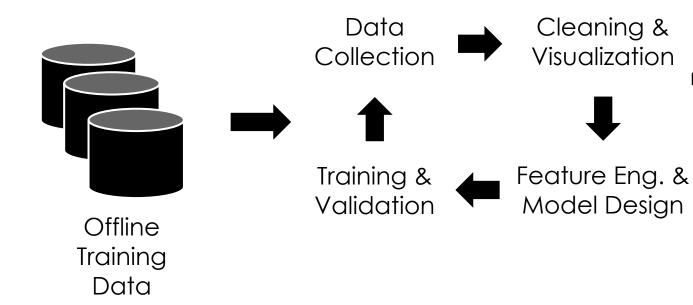


(insights ...)

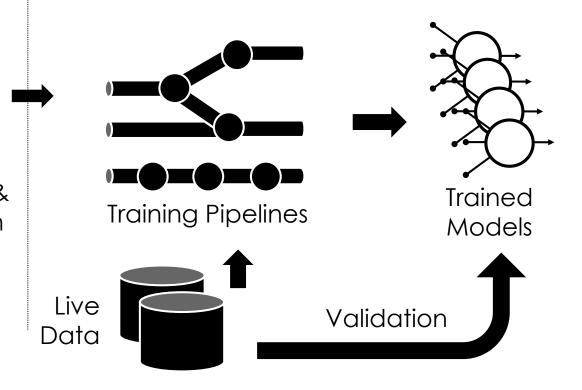
Training Pipelines



Model Development



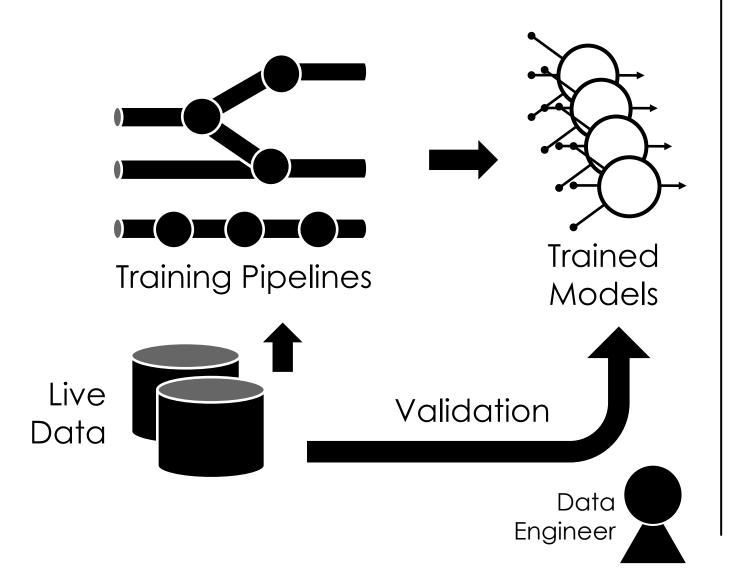
Training







Training



Training models **at scale** on **live data**

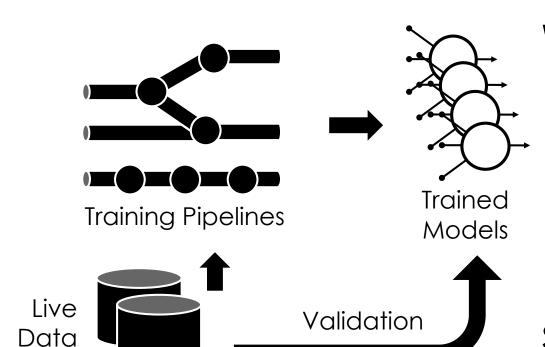
Retraining on new data

Automatically **validate** prediction accuracy

Manage model versioning

Requires **minimal expertise** in machine learning

Training Technologies



Workflow Management:















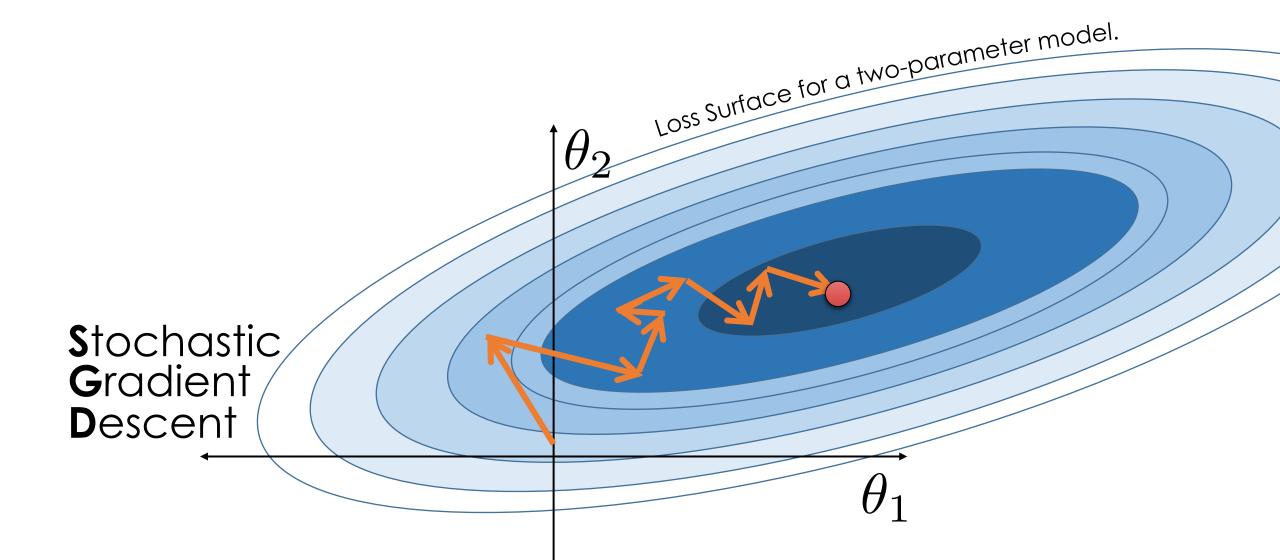








Warm Start Training



Warm Starts Training

1) New training data arrives and changes the loss surface.

More challenging for model changes.

Works well if data is changing slowly.

2) Instead of starting over from random weights start at previous solution.

 $heta_2$ Loss Surface for a two-parameter model.

Stochastic Gradient Descent

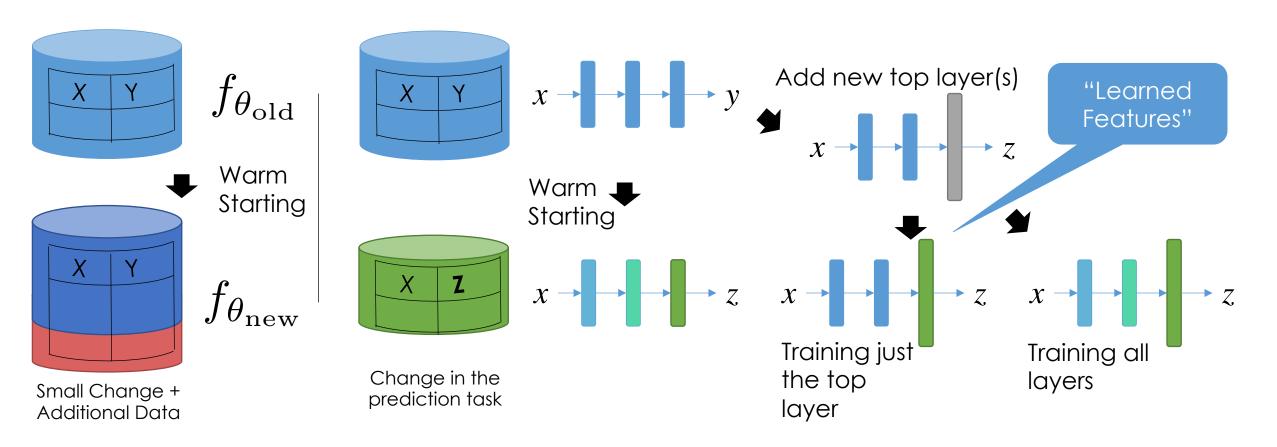
 θ_1

Additional Thoughts on Warm Starting

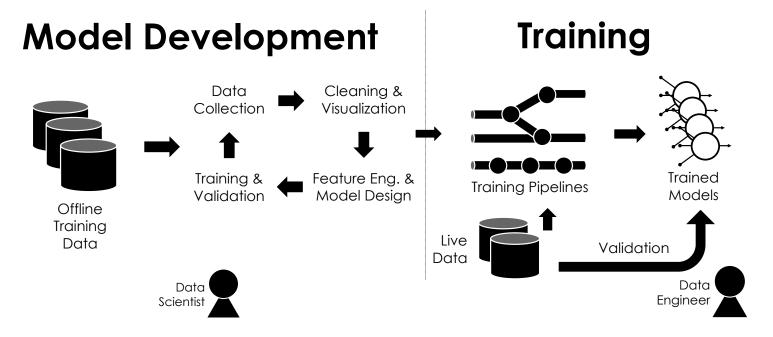
- > A form of transfer learning across time.
- > Useful for situations where **new data** is arriving
 - > Data distribution is not changing rapidly (but changing...)
- > Issues:
 - Need a mechanism to set learning rates appropriately
 - > Typically start much smaller
 - Could get stuck in suboptimal solution for non-convex settings
 - > Though this is true in general
 - Catastrophic forgetting: if you only train on new data may degrade model on old data
 - Can address by continuing to train on old data

Fine Tuning

- Using small learning rates to train pre-trained or partially pre-trained model for a new dataset or prediction task.
 - > enables both faster training and improved accuracy



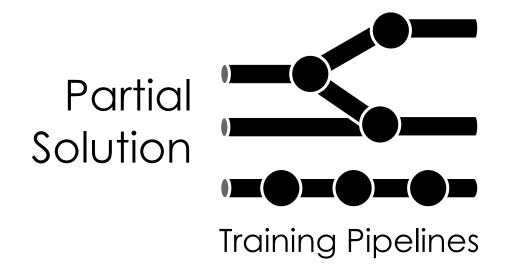
Open Problems



Context & Composition

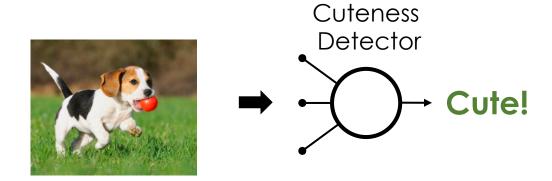
Context How, What, & Who?

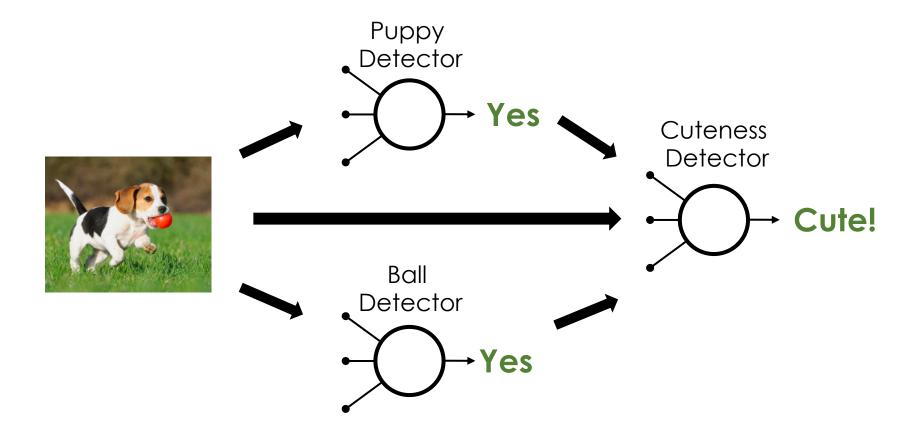
- > How was the model or data created?
- > What is the latest or best version?
- > Who is responsible? (blame...)

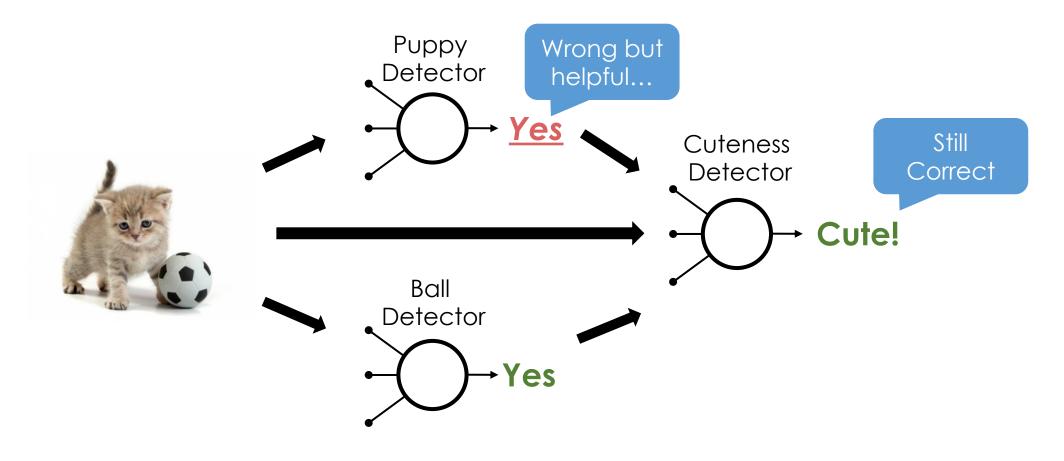


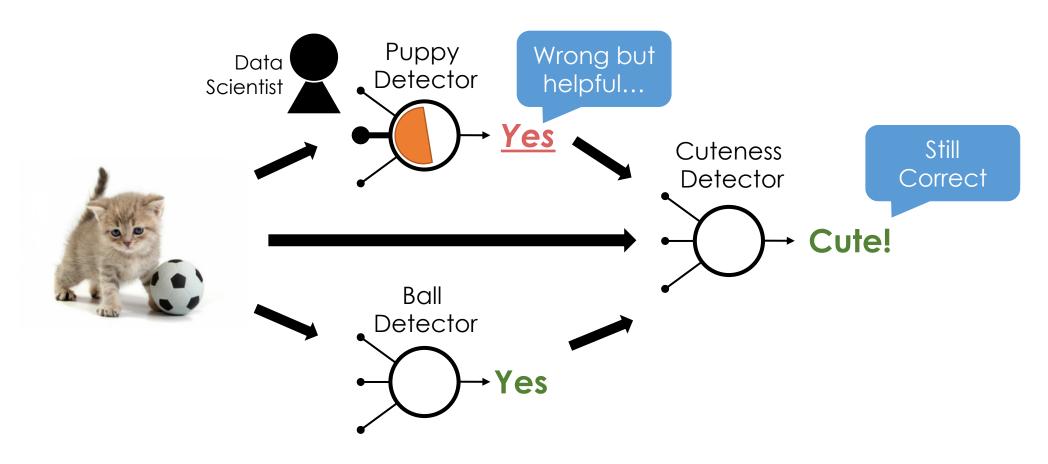
Track relationships between

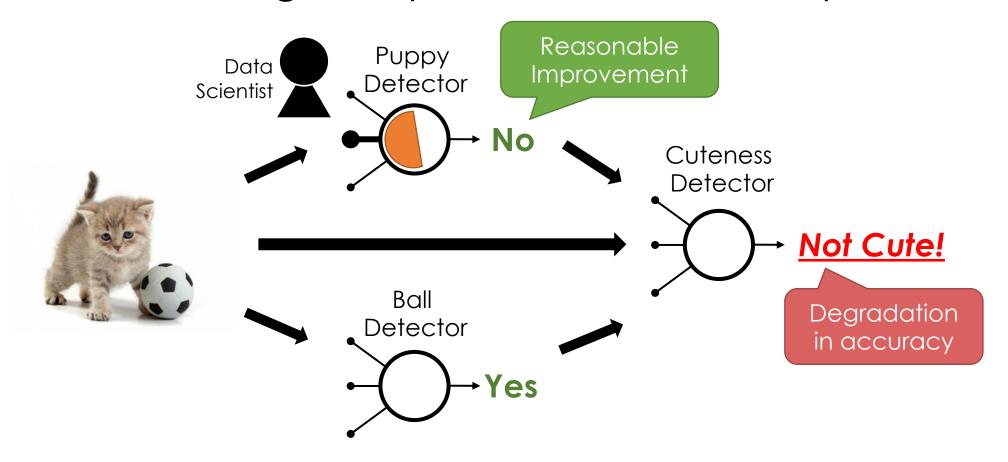
- 1. Code versions $\sqrt{\phi}$ git
- 2. Model & Data versions
- 3. People (versions?)





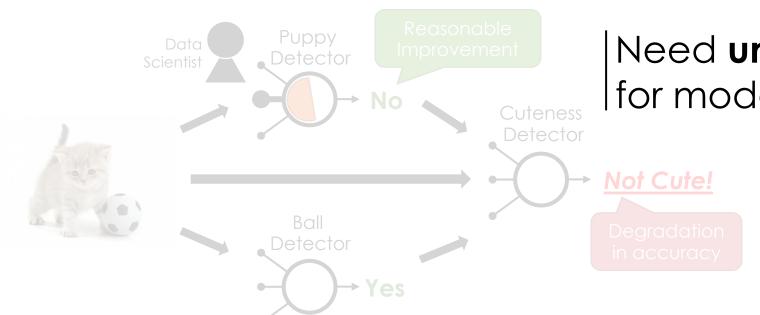






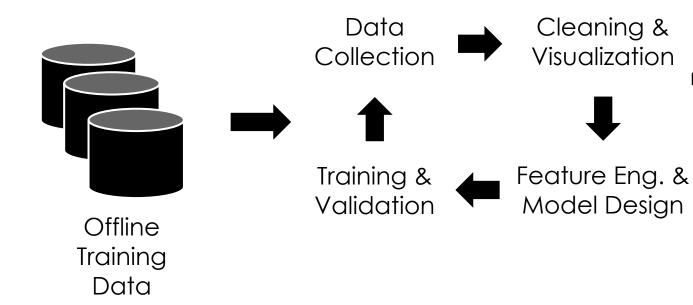
Models are being composed to solve new problems

Need to track composition and validate **end-to-end accuracy**.

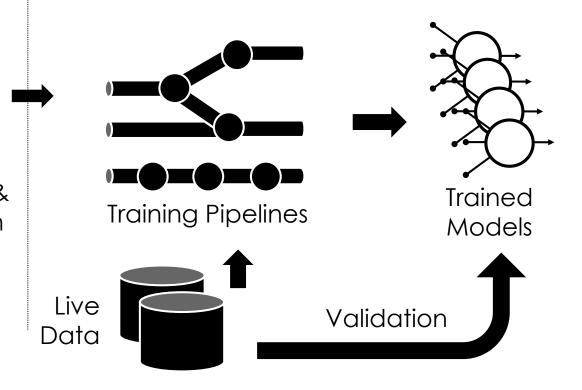


Need **unit** and **integration** testing for models.

Model Development



Training







Training Inference **Prediction Service** Query Logic Prediction Trained **End User** Training Pipelines Models **Application** Live Feedback Validation Data

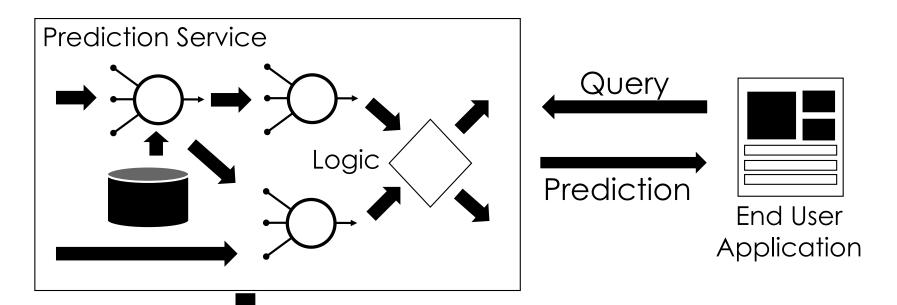
Data

Engineer

Data

Engineer

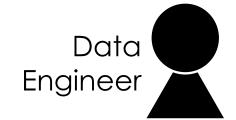
Inference



Feedback

Goal: make predictions in

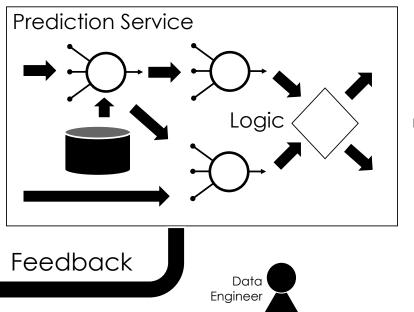
~10ms under **bursty** load

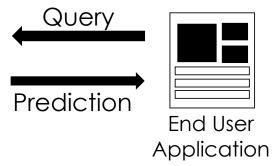


Complicated by **Deep Neural Networks**

→ New ML Algorithms and Systems

Inference Technologies













Incorporating Feedback

- > Model updates: retrained as new data arrives
 - > Periodically: leverage batch processing and validation of service
 - > Model could be **out-of-date** for extended periods of time
 - > Continuously (online learning): most fresh model
 - > Needs validation, learning rates? ... complicated
- > Feature updates: new data may change features
 - ➤ Example: update click history for a users → new predictions
 - Can be more robust than online learning

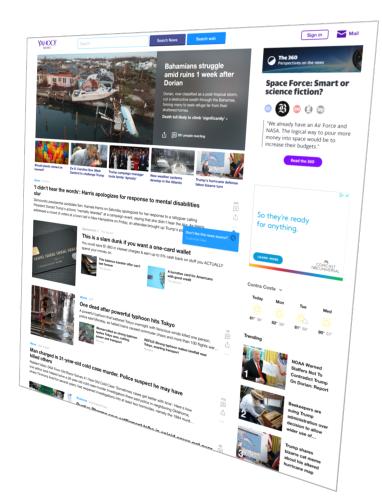
Feedback

Feedback Cycles

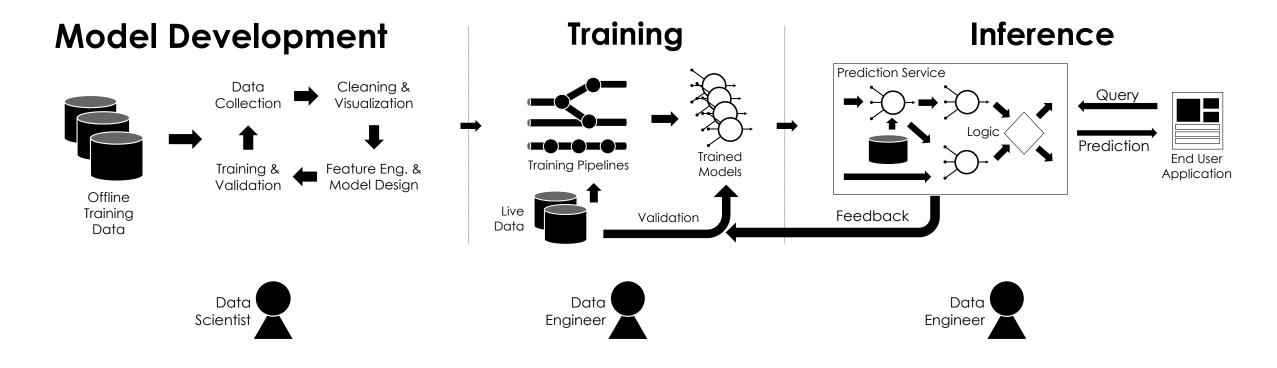
- > Models can bias the data they collect
 - > Example: content recommendation
 - > Future models may reflect earlier model bias
- Exploration Exploitation Trade-off
 - > Exploration: observe diverse outcomes
 - > **Exploitation:** leverage model to take predicted best action

> Solutions

- > Randomization (ε-greedy): occasionally ignore the model
- ➤ Bandit Algorithms/Thompson Sampling: optimally balance exploration and exploitation → active area of research



Machine Learning Lifecycle



We will cover each phase in more detail throughout the semester but this week we focus on **managing the entire process**.

Objectives For Today

- > Introduce the machine learning lifecycle
 - Challenges and Opportunities
 - Science vs Engineering
- Review Key Concepts in Readings
 - > Hyperparameters
 - Model Pipelines, Features, and Feature Engineering
 - Warm Starting and Fine Tuning
 - Feedback Loops, Retraining and Continuous Training
- > Important Context for Papers and what to expect.

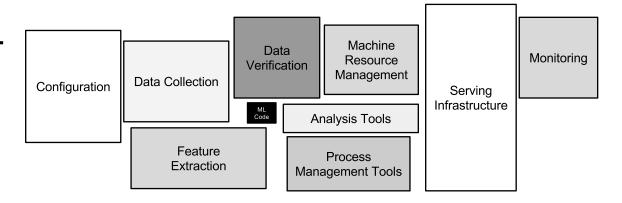
Reading for the Week

- > Hidden Technical Debt in Machine Learning Systems
 - ➤ NeurlPS'15, widely cited
 - Provides an overview of the challenges from Google
- TFX: A TensorFlow-Based Production-Scale Machine Learning Platform
 - KDD'17, now part of https://www.tensorflow.org/tfx (sort of)
 - Googles solution to the challenges in the first paper
- Towards Unified Data and Lifecycle Management for Deep Learning
 - > ICDE'17, Video Demo
 - An alternative database community solution

Related Systems Efforts

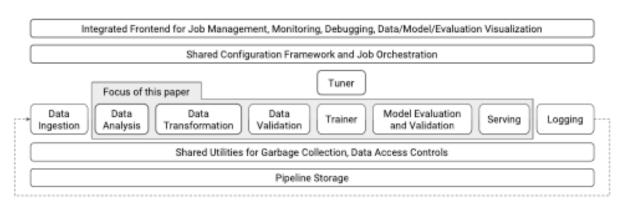
- Doing Machine Learning the Uber Way: Five Lessons From the First Three Years of Michelangelo
- Introducing FBLearner Flow: Facebook's AI backbone
- KubeFlow: Kubernetes Pipeline Orchestration Framework
- DeepBird: Twitters ML Deployment Framework
- Mlflow: A System to Accelerate the Machine Learning Lifecycle
- > <u>Data Engineering Bulletin</u> on the Machine Learning Lifecycle
 - Full disclosure: I was the editor

Hidden Technical Debt in Machine Learning Systems



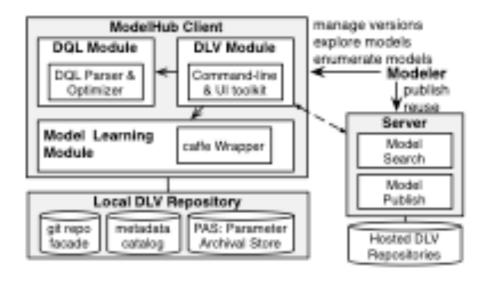
- Technical Debt: long term development and maintenance costs incurred by expedient design decisions
- Key Idea: machine learning deployments often incur substantial technical debt (compared to traditional software)
- Contribution: this paper characterizes the forms of technical debt and alludes to possible compensating actions

TFX: A TensorFlow-Based Production-Scale Machine Learning Platform



- Describes solutions to many of the problem outlined in the technical debt paper.
- Key Idea: Adapt best practices for software development to address machine learning lifecycle
 - > empathetic to the reality of "machine learning developers"
- Contributions: actual system, interesting ideas around data and model validation, schema enforcement, and meaningful errors.

Towards Unified Data and Lifecycle Management for Deep Learning



- Describes a system (ModelHub) for managing, querying, and manipulating models and their related metadata.
- ➤ Key Idea(?): Model lifecycle management combines code and data (parameters) → a natural API would then combine version control commands with SQL-like querying.
- Solution: Combines a git-like client API with a SQL-like querying interface to enable basic actions and more complex queries.
 - Leverages optimizations to store model weights more efficiently.
 - (necessary?)

What to think about when reading

- How does the work differentiate between engineering and research challenges?
- What innovations in machine learning are needed?
- What are the key research challenges proposed and addressed?
- > Are the proposed solutions too opinionated
 - Would they require top down mandates for adoption?
 - Would you use these systems?
 - > Are they sufficiently flexible to support innovation

Done!